**Customized WRC+ Handheld**

The WRC+ Handheld is also available as a “circuit board only” offering, allowing users to create customized control boxes. This allows the construction of a custom handheld or launch control console with a user’s own battery, LED’s, and switch operators. Each pushbutton or keypad operator is a simple contact closure to ground. Each LED is activated at +3.3V @ 25mA max current (200mA total). Figure 10 shows the switch and LED connections for hard wire soldering, or alternatively, the unit can be ordered with 3.8mm compression terminals.

Figure 10 - Handheld PCB switch and LED wiring

**Handling Precautions**

- Never touch/handle the Rocket Transceiver when it is armed and connected to live pyrotechnic charges.
- Always allow the unit to adjust to ambient temperature conditions prior to arming and flying.
- Avoid exposure of an armed unit to sudden changes in temperature.
- Always prepare your rocket and recovery system components with the unit powered off.
- Never cycle the power switch off then immediately back on (allow at least 10 seconds).
- ALWAYS test compatibility with other onboard avionics when actively transmitting from the WRC+.
- ALWAYS test compatibility with the WRC+ when actively transmitting RF from other onboard avionics.

**Physical Overview**

Figure 1 depicts the general component layout of the WRC+ Rocket Transceiver board.

**System Overview**

The WRC+ Wireless Remote Control System provides four independent high-current FET outputs for hobby rocketry remote control applications. The most common applications of remote control are redundant recovery system deployment, staging, air starts, and ground support launch control. The RF communications operate using a 900MHz spread spectrum transmitter in conjunction with a broadband receiver. The communications also employ highly secure digitally encoded data packets which provide reliable and interference-free operation of the unit. This system also obviates the need for imprinting transmitter units while at an organized launch as each RF transceiver device operates over a unicast mode to only one other RF transceiver, each with a unique MAC address.

**General Specifications**

- **Frequency range**: 902-928 MHz
- **Nominal voltage/range**: 9V / 7-13.2V
- **RF Output Power**: 200mw / 1W
- **Nominal battery load (9V)**: 45ma
- **Operational range (200mw)**: up to 4 miles LOS*
- **Continuity current (9V)**: 80µa
- **Operational range (1W)**: up to 20 miles LOS*
- **Output current (sinking)**: 5A (slaved)

- **Handheld Transceiver**
  - **Dimensions (LxWxD)**: 5” x 2.75” x 1.25”
  - **Weight (no battery)**: 130 grams

- **Rocket Transceiver**
  - **Dimensions (LxWxD)**: 2” x 4.39” x 0.625”
  - **Weight**: 60 grams

**Handling Precautions**

- Always test compatibility with other onboard avionics when actively transmitting from the WRC+.
- ALWAYS test compatibility with the WRC+ when actively transmitting RF from other onboard avionics.

**Inputs**

All user input and output connections are made to the compression terminals as shown. These terminals include: Battery (for an external nominal 9V supply) and Events 1 thru 4 (for external deployment charges or controls). All terminals are marked on the board silkscreen for reference. In addition, a user-furnished 916MHz antenna is connected via the MMCX connector located on the top of the RF Module.

**Note:** Before using the WRC+ system, familiarize yourself with the location and designation of all user connection terminals, DIP switch settings, and the audible and LED feedback functions of the system.

(Missile Works Corporation)

PO Box 1725
Lyons, CO 80540

Tel: 303.823.9222 Fax: 303.823.9777

On the World Wide Web @ www.missileworks.com

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WRC+ Operational Terms

Prior to defining the specific operations of the Rocket Transceiver and Handheld Transceiver, it’s necessary to establish some of the basic terminology used in describing these operations:

**Handheld Transceiver**

- **Command Packet**: Sent by the Handheld Transceiver to the Rocket Transceiver when any of the Event pushbuttons are pressed.
- **Query Packet**: Sent by the Handheld Transceiver to the Rocket Transceiver to request a Status Packet from the Rocket Transceiver.
- **Ping Packet**: Sent by the Handheld Transceiver to the Rocket Transceiver when in 'Survey Mode' to gauge signal strength.
- **Status Packet**: Sent by the Rocket Transceiver to the Handheld Transceiver to reflect event continuity status by request, change, or schedule.

**Rocket Transceiver Modes of Operation**

The Rocket Transceiver board operates in 4 distinct operational modes (selected via DIP switch position) and also provides additional feedback and status via the piezo and the several LED’s located around the board.

**Power-up Operations Mode and Battery Level Indicator**

When power is first applied, it will chirp the Operations Mode (1 to 4) as set by the DIP switches. Next 2 small packets of data are exchanged between the main board and RF module (flickering the TX/RX LED’s). If the RF module fails to reply properly, the piezo will lock on continuously to indicate an RF module fault. If the RF module responds properly, the Operations Mode chirp is followed by an audible battery voltage level chirp (1 chirp per volt). Anything less than 7 volts will chirp with a continuous 3-second warning tone, indicating a low voltage condition.

**IMPORTANT: DO NOT OPERATE THE SYSTEM WITH AN RF MODULE FAULT OR WITH A LOW VOLTAGE CONDITION!**

**Operations mode**

After completion of the battery voltage level chirp, the unit transitions into 1 of its 4 operational modes (selected via DIP switch position) and also begins the repeated continuity chirp of its 4 events outputs as follows:

- No Beeping: No continuity on any of the 4 Event outputs
- 1 Short Beep: Continuity on 1 of the 4 Event outputs
- 2 Short Beeps: Continuity on 2 of the 4 Event outputs
- 3 Short Beeps: Continuity on 4 of the 4 Event outputs
- 4 Short Beeps: Continuity on all 4 Event outputs

The unit will repeat this continuity chirp function every 3 seconds for as long as power is applied. Anytime an Event Output is activated from the Handheld Transceiver, the corresponding Event Output LED will also be illuminated on the board. The following table depicts DIP switch positions vs. the operational mode of the Rocket Transceiver:

<table>
<thead>
<tr>
<th>Switch 1</th>
<th>Switch 2</th>
<th>Mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>OFF</td>
<td>OFF</td>
<td>Receive Only mode (WRC+ Legacy mode)</td>
</tr>
<tr>
<td>ON</td>
<td>OFF</td>
<td>Query Only Transmit Mode</td>
</tr>
<tr>
<td>OFF</td>
<td>ON</td>
<td>Event Change Transmit Mode</td>
</tr>
<tr>
<td>ON</td>
<td>ON</td>
<td>20Hz Transmit Mode</td>
</tr>
</tbody>
</table>

**Receive Only mode**

This mode operates in a true, "receive only" operation (identical to the original WRC+ system) and only processes inbound Command Packets. It will not allow the Rocket Transceiver to transmit any Status Packets whatsoever (even when a Query Packet is received). This is the safest mode (when it comes to RF compatibility) as there is no radiated RF from the module.

**Query Only Transmit mode**

Query Only Transmit mode processes all inbound Command packets and also replies with a Status Packet to all Query Packets received. This mode is useful for conserving battery power, as Status Packets are sent by Query Packet request only.

**Event Change Transmit mode**

When operating in this mode, a Status Packet is sent by the Rocket Transceiver for any detected change of continuity status on the 4 Event outputs. The Rocket Transceiver will also process all inbound Command and Query packets as well. This mode is particularly useful for conserving battery power, as Status Packets are sent on exception/change only.

**20Hz Transmit mode**

When this mode is selected, a Status Packet is sent by the Rocket Transceiver every 3 seconds. The Rocket Transceiver will also process all inbound Command and Query packets as well. This mode is particularly well suited for launch control when more frequent updates are useful and when battery power from the ground support system is not as large of a concern.
Mounting Considerations

Figure 6 depicts the physical mounting requirements for the WRC+ Rocket Transceiver: 4/40 screw hardware is recommended to mount the unit into the payload section of the rocket or through a rocket airframe. Nylon standoffs or insulated neoprene washers are also recommended for mounting against a hard back plate.

IMPORTANT: Black powder residue is extremely corrosive to the circuit board and its components. Always clean off any inadvertent residue immediately to avoid long-term damage to the unit.

Figure 6– Mounting Dimensions for the WRC+ Rocket Transceiver

![Diagram of mounting dimensions](image)

Antenna Considerations

The choice of antennas is driven by many factors, so there’s no single antenna that will provide an effective answer to the question of which antenna type to use. Available space, internal mounting vs. external mounting, airframe materials, along with the attitude and trajectory of the rocket vehicle when the planned events will most likely occur will all play a role in driving the best choice of antennas for your project.

The WRC+ RF modules operate between 902-928 MHz with a 915 MHz center frequency. The antenna connector requirements for each device is as follows:

<table>
<thead>
<tr>
<th>Device</th>
<th>Connector Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rocket Transceiver</td>
<td>MMCX female socket, requiring an MMCX male connector.</td>
</tr>
<tr>
<td>Handheld Transceiver</td>
<td>RPSMA female socket, requiring an RPSMA male connector.</td>
</tr>
</tbody>
</table>

The following figures represent the relative performance of the 3 available antenna systems available from Missile Works:

Figure 7 - 916MHz Radome (916MHz center, 1/2 wave, VSWR < 1.9 @ Center Freq, 50 ohm impedance)

Handheld Transceiver Modes of Operation

The Handheld Transceiver operates in 4 distinct operational modes (accessible via programming options) using the 6-button membrane keypad. It also provides additional feedback and status via an internal piezo and 4 individual LED’s viewable thru the opaque top panel of the handheld case. The Status LED’s are numbered 1 through 4 as shown in Figure 3.

Figure 3 – Handheld Transceiver Top Panel LED and Keypad designation

<table>
<thead>
<tr>
<th>LED</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Activate/Deactivate Event 1 Output</td>
</tr>
<tr>
<td>2</td>
<td>Activate/Deactivate Event 2 Output</td>
</tr>
<tr>
<td>3</td>
<td>Activate/Deactivate Event 3 Output</td>
</tr>
<tr>
<td>4</td>
<td>Activate/Deactivate Event 4 Output</td>
</tr>
</tbody>
</table>

Power-up mode (Modes 1 thru 4)

When power is first applied to the handheld (by inserting a 9V battery into the battery compartment after removing the rear battery door), 2 small packets of data are exchanged between the main board and RF module (flickering the TXRX LED’s). If the RF module fails to reply properly, the piezo will lock on and all 4 LED’s will flash continuously to indicate an RF module fault. If the RF module responds properly you’ll hear an audible battery voltage level chirp (1 chirp per volt). Anything less than 7 volts chirps a continuous 3 second warning tone, indicating a low-voltage condition. In addition, the currently programmed Operation Mode (1 through 4) is displayed on the Status LED’s as follows during this voltage chirp operation.

IMPORTANT: DO NOT OPERATE THE SYSTEM WITH AN RF MODULE FAULT OR WITH A LOW VOLTAGE CONDITION!

Mode 1—Transmit Only Mode

This mode operates in a true, “transmit only” operation (identical to the original WRC² system) and only processes for outbound Command Packets. A new Command Packet is sent to the Rocket Transceiver for each and every event key transition on the handheld keypad. No Query packets are sent in this mode. Each LED will illuminate when its corresponding LED on the Rocket Transceiver has a valid continuity status. This operation can be used to monitor up to 4 discrete signals within the rocket during flight operations. No Command Packets and no Query packets are sent in this mode.

Mode 2—Receive Only Mode

Receive Only Mode is a completely passive “receive only” operation and is intended to be used with modes 3 or 4 of the Rocket Transceiver. Each LED will illuminate when its corresponding event on the Rocket Transceiver has a valid continuity status.

Mode 3—Basic Transceiver Mode

This mode combines the operations of both Mode 1 and 2 by sending outbound Command Packets to the Rocket Transceiver for each event key transition on the handheld keypad, and by illuminating each corresponding LED which represents valid continuity status with each Status Packet update from the Rocket Transceiver. Users can also send a Query Packet in this mode to the Rocket Transceiver by pressing the F1 key to manually request a Status Packet Update.

Mode 4—Advanced Transceiver Mode

Advanced Transceiver mode works like Mode 3 but adds additional overhead information to the transport layer to verify and acknowledge that each outbound packet transaction from the Handheld Transceiver is received and processed by the Rocket Transceiver. The normal operation of Mode 4 is such that whenever an outbound packet is sent (Command or Query), the successful acknowledgement and processing of that packet results in nothing, if an outbound packet fails the verification and acknowledgement process, the result is both an audible 4-chirp alarm tone and a flickering of all 4 LED’s 4 times (restoring LED status when complete). This means a packet (or multiple packets) failed to be received and processed. It’s important to realize that a Query or Command Packet failure sent on an Event key release is much less consequential than a Command Packet failure on a key press. If this alarm occurs, you can retry the last operation you attempted to perform.

Vertical | Top | Side

Pg. 6
Note: Each time the Handheld Transceiver receives and processes a Status Packet from the Rocket Transceiver, it will produce a single "heartbeat" piezo chirp to indicate a successful update.

Note: Booting up the Handheld Transceiver while the Rocket Transceiver is actively transmitting Status Packets may interfere with its boot up operation and create an RF Module Fault. Boot up the Handheld Transceiver first to avoid this potential conflict.

**Handheld Transceiver Boot Up Modes of Operation**

The Handheld Transceiver can be boot up to operate in 3 additional configuration modes by first pressing and holding the F1 key and/or F2 keys, inserting the battery into the battery holder, then releasing the key(s). Each of these boot-up operations is unique and described below:

**F1 Key Boot Up / Programming the Operations Mode**

When the handheld is successfully booted up with the F1 Key held down, you’ll hear a single chirp from the piezo. All the LED’s will be off until you release the F1 key. Thereafter, the currently programmed operational mode (1 thru 4) is displayed on the Status LED’s. To select the new mode of operation, press the Event Keys as follows:

<table>
<thead>
<tr>
<th>KEY</th>
<th>OPERATIONS MODE</th>
</tr>
</thead>
<tbody>
<tr>
<td>Event 1</td>
<td>Operations Mode 1 / Transmit Only Mode (default)</td>
</tr>
<tr>
<td>Event 2</td>
<td>Operations Mode 2 / Receive Only Mode</td>
</tr>
<tr>
<td>Event 3</td>
<td>Operations Mode 3 / Basic Transceiver Mode</td>
</tr>
<tr>
<td>Event 4</td>
<td>Operations Mode 4 / Advanced Transceiver Mode</td>
</tr>
</tbody>
</table>

As long as you continue to press Event Keys during this programming operation, the Operations Mode and LED display will continue to change, too. Once you have selected the Operations Mode you desire, press the F1 Key again to exit programming and save the new Operations Mode in the non-volatile EEPROM memory. The Handheld transceiver will now start in its normal Power Up Mode (as described on Page 3).

**F2 Key Boot Up / Programming the Packet Redundancy Factor**

When the handheld is successfully boot up with the F2 Key held down, you’ll hear two chirps from the piezo. All the LED’s will be off until you release the F2 key. Thereafter, the currently programmed Packet Redundancy Factor (1 thru 4) is displayed on the Status LED’s. To select a new Packet Redundancy Factor, press the Event Keys as follows:

<table>
<thead>
<tr>
<th>KEY</th>
<th>PACKET REDUNDANCY FACTOR</th>
</tr>
</thead>
<tbody>
<tr>
<td>Event 1</td>
<td>Factor Value 1 / Send 4 packets per command</td>
</tr>
<tr>
<td>Event 2</td>
<td>Factor Value 2 / Send 8 packets per command (default)</td>
</tr>
<tr>
<td>Event 3</td>
<td>Factor Value 3 / Send 16 packets per command</td>
</tr>
<tr>
<td>Event 4</td>
<td>Factor Value 4 / Send 32 packets per command</td>
</tr>
</tbody>
</table>

As long as you continue to press Event Keys during this programming operation, the Packet Redundancy Factor and LED display will continue to change, too. Once you have selected the Packet Redundancy Factor you desire, press the F2 Key again to exit programming and save the new Packet Redundancy Factor in the non-volatile EEPROM memory. The Handheld transceiver will now start in its normal Power Up Mode (as described on Page 3).

The Packet Redundancy Factor controls how many Command Packets are sent by the Handheld Transceiver for each Event Key transition on the membrane keypad. The higher the number of Command Packets sent means there’s a higher probability that the Rocket Transceiver will be able to receive at least one of those Command Packets. The Handheld Transceiver operates using a FHSS (Frequency Hopping Spread Spectrum) technique, so additional Command Packets being broadcast will cover a larger spectrum of frequencies. In addition, the Handheld Transceiver applies a random time delay between each Command Packet, thus staggering the time domain should there be any other RF traffic in this 962-928 MHz ISM band. The downside(s) to using a higher Packet Redundancy Factor is the additional time required to send all the queued up Command Packets and a higher probability for un-acknowledged packets if using the Advanced Transceiver Mode, creating false alarm conditions.

**F1/F2 Key Boot Up / Invoking the Survey Mode**

When the handheld is successfully boot up with both the F1 and the F2 Key held down, you’ll hear three chirps from the piezo. In addition, the LED’s will ramp on from left to right until all 4 LED’s are illuminated. They will remain on until you release both the F1 key the F2 key. Once both keys are released, the Handheld transceiver will chirp the battery voltage (as described on Page 3), but instead will be operating in a special Survey Mode.

The Survey Mode feature provides a means to gauge the overall efficiency and actual signal strength of the data packets received by the Rocket Transceiver Unit. This is done by sending a Ping Command (via the F1 Key). Whenever a Ping Command is sent by the Handheld Transceiver, the Rocket Transceiver will reply back with the relative signal strength of that packet. This signal strength is displayed as a level from 1 to 4 on the Status LED’s and chirped on the piezo 1 to 4 times. If no reply was received from the Rocket Transceiver, the LED’s will be off and there will be no tone from the piezo (or the previous LED level will remain).

<table>
<thead>
<tr>
<th>LED Level</th>
<th>RF Signal Levels</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>-90 dBm or less</td>
</tr>
<tr>
<td>2</td>
<td>-70 dBm to -9 dBm</td>
</tr>
<tr>
<td>3</td>
<td>-50 dBm to -69 dBm</td>
</tr>
<tr>
<td>4</td>
<td>-49 dBm or higher</td>
</tr>
</tbody>
</table>

The higher the LED signal level, the stronger the RF signal. All Event keys and Command Packet operations are disabled in Survey Mode, and Survey Mode operations will continue until the Handheld Transceiver is powered off. Also note that sending a Ping Command will cause all outputs on the Rocket Transceiver should any of them be latched on due to poor or intermittent RF communications. All Status Packets from the Rocket Transceiver are ignored while in Survey Mode.

**Battery and Power Source Considerations**

The WRC+ system is available with 2 different RF module systems (200mw and 1W), and it can be run in several different modes of operation with various applications of those operational modes, so your battery or power source solution is very dependent on what your mission profile requires. The Handheld Transceiver was designed to use a standard 9-volt alkaline battery; however extensive Event Key activation using a 1 watt RF Module will put quite a demand on your battery, whereas the use of a 200mw device is significantly less demanding. Always purchase and use premium alkaline batteries for your Handheld Transceiver, 9-volt NiCad, NiMH, LiPo, or other battery types may also be used.

**Battery and Power Source Considerations (continued)**

The Rocket Transceiver battery or power source is subject to the same requirements and scrutiny of the Handheld Transceiver (RF module power, operational mode, application and use). In addition, it also must be sized to handle the demands of the load(s) on the Event Output(s). If using low current e-matches, this is a much smaller concern than the control of higher current loads. The Rocket Transceiver can be used with a single 9v battery if running in the "Receive Only Mode", however if actively transmitting, one should consider the use of alternative battery sources.

The following table shows the typical power consumption of the WRC+ using the 2 available RF modules:

<table>
<thead>
<tr>
<th>Duty Cycle (TX = Transmit/RX = Receive)</th>
<th>10% TX</th>
<th>50% TX</th>
<th>100% TX</th>
<th>100% RX</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 mw Transceiver</td>
<td>15ma</td>
<td>75ma</td>
<td>145ma</td>
<td>45ma</td>
</tr>
<tr>
<td>1 watt Transceiver</td>
<td>145ma</td>
<td>665 ma</td>
<td>1250 ma</td>
<td>45ma</td>
</tr>
</tbody>
</table>

**IMPORTANT:** Always use a battery system less than 13.2 Volts to avoid damaging the WRC+ Rocket Transceiver.

**IMPORTANT:** Always load-test your battery prior to flight to ensure adequate power reserve for reliable operation and ignition of the ejection charges. Inadequate sizing of the battery system or high-current demands on the battery system during event initiation may lead to low power and processor brown-out conditions, resulting in event failure.

**Wiring Diagram/Low Current e-matches**

Figure 4 depicts the recommended low-current wiring convention for WRC+ Rocket Transceiver. This configuration activates the e-matches using the same battery that powers the microcontroller logic and the RF system. The success of this configuration relies on the voltage remaining relatively stable when activating a low-current e-match. If the voltage sags too low, this may result in a brown-out or other event malfunction.

**Wiring Diagram—High-Current/Dual-Battery**

Figure 5 depicts the recommended high-current/dual-battery wiring convention for WRC+ Rocket Transceiver. When your output events do indeed require higher current, or if you want to configure the most robust and reliable configuration, use the dual-battery configuration as shown. Ensure that the negative sides of each battery are connected together to form a single common. Observe the proper output terminal connections, using the (+) leg of the Event outputs.

**IMPORTANT:** Never exceed 20VDC for the secondary pyro battery to avoid damaging the WRC+ Rocket Transceiver.

**Figure 4 - Low-Current Wiring Diagram for the WRC+ Rocket Transceiver**

**Figure 5 - High-Current Wiring Diagram for the WRC+ Rocket Transceiver**

The unit has silkscreen labeling showing the designation of all the terminals and the associated polarity for each terminal where applicable. Stranded 20-22 AWG wire is recommended for the battery and output event terminals.